

Version 3.0.7 Released – July 26, 2010

The following changes were made to 3.0.6, which has now been released as Version 3.0.7.

A problem was discovered in the Replay feature. The problem appeared when using any one of the five (bob-) skeet layouts. Specifically you had to have the Replay feature turned “ON” and you had to start shooting by using the keyboard start of (Control – L). When started this way, the Replay pictures and data were not correct. The data portion has been fixed (that is the information shown on the bottom of the screen). However, the pictures still are not accurately shown in the Replay mode. The solution to this problem has not yet been found. When found, it will be corrected and incorporated in V 3.0.8.

The Shooter’s Information Table had a minor change making it easier to select one of the two POI modes.

Two ATA layouts (atafixed.wdf & usasingletrap.wdf) were changed to allow shooters to Handicap themselves up to 40 yards.

In ATA Doubles you can no longer declare a Handicap distance.

Two European customers downloaded 3.0.6 and it locked up their systems. We have discovered the problem and it happens in the following way. If you load V3.0.6 on an older Version 3 unit, which does not have the firmware which can deal with the possibility of two different head types, there is a possibility your system can be locked up and it will then be necessary to return the unit for firmware updating. Therefore, we have taken this approach. If you load the new software, in this case, V3.0.7, as you try to run it, V3.0.7 will inform you that you have two choices. Go back to using your current software or ship the green box to DryFire USA for firmware updating (your only cost will be shipping in both directions).